# LIAM GOFFIN

# FILMMAKER & GAME DESIGNER

# CONTACT 416 - 829 - 2374 liam.c.goffin@gmail.com www.liamgoffin.com Toronto, Ontario, Canada SKILLS Team Leader Organized

## EDUCATION

Time - Pressure Adaptable

Creative Thinker

**High School Diploma** 

#### **Cawthra Park**

2014 - 2017

Graduated with Honors from the Cawthra Park Secondary School Music Arts Program

**Bachelors of Film and Television** 

# **Sheridan College**

2018 - 2021

Graduated with my Bachelors of Film and Television from Sheridan College

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# LANGUAGES

English



Japanese

#### PROFILE

I am a storyteller, filmmaker, and game designer that uses creative mediums to express myself while providing entertainment for anyone who is interested. I currently reside in Mississauga, Ontario and am a graduate of Sheridan College's Bachelor of Film and Television program. Throughout my time at Sheridan and subsequent personal and work projects, I have developed a diverse set of skills. I love collaborating with other talented and creative individuals to create, produce, and share content that I am proud of. Always eager to learn and develop my skill set, I hope to one day be known as a storyteller that inspires the world.

## WORK EXPERIENCE

# Production Assistant & Office Assistant - Tena Commercial

Freshman TV March 2025

- · Executed high-intensity tasks in a fast-paced environment during shoot preparation for a seamless transition to shooting the commericial.
- Worked in collaboration with the Director during difficult shoot senarios to keep the public away from the scene.

# Production Assistant & Office Assistant - Hand Maids Tale Promo

Frank Content Inc.

Janruary 2025

- Managed various administrative and production-related errands to support the office before and during production, ensuring smooth daily operations.
- Collaborated with Production Assistants and the Production Manager to ensure a smooth production during the shoot day.
- Executed high-intensity tasks in a fast-paced environment during shoot preparation for a seamless transition to

# **Production Assistant**

Giller Awards

November 2024

- Collaborated with a team of production assistants before, during, and after the live broadcast to ensure seamless execution of the Giller Awards.
- · Handled key production tasks, including transporting and securing the prestigious Giller Award.
- Performed a variety of on-set duties, from cleaning and prepping stage equipment to repositioning furniture during commercial breaks.
- Provided logistical support, assisting with setup, breakdown, and on-the-fly adjustments to maintain smooth production flow.

# **Production Runner & Office Assistant - Twisted Metal Promo**

Circle Productions

October 2024

- Managed various administrative and production-related errands to support the office before and during production, ensuring smooth daily operations.
- Served as a dedicated driver for key production personnel, including the director and producer, facilitating smooth operations before, during, and after production.
- Collaborated with a team of Production Assistants during the production in various time - sensitive situations.

# LIAM GOFFIN

# FILMMAKER & GAME DESIGNER

# CONTACT 416 - 829 - 2374 Iiam.c.goffin@gmail.com www.liamgoffin.com Toronto, Ontario, Canada EXPERTISE Experience in leadership through developing visual and aural design

- and applying directorial vision booklets, floor plans, shot lists to creatively lead and enhance a project.
- Honed abilities and extensive knowledge in the creation of key developmental story documents in film including pitch, beat sheet, outline, and draft documents.
- Proficient in the Celtx and Final Draft screenwriting programs
- Experience flying the Air 2S drone to capture cinematic shots

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#### REFERENCES

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## WORK EXPERIENCE

## **Production Assistant - CIBC Commercial**

Dear Friend Media Group Inc.

September 2024

- Collaborated with Production Assistants and the Production Manager to ensure a smooth production during the shoot day.
- Executed high-intensity tasks in a fast-paced environment during shoot preparation for a seamless transition to shooting the commercial.
- Worked in collaboration with the Director during difficult shoot senarios to keep the public away from the scene.

# <u>Videographer - Landscape Social Media Ad</u>

Gelderman Landscaping Services

April - June 2023

- Outlined video guidelines with the Maintenance Branch Manager to meet client expectations.
- Captured high quality DSLR and Drone video of the Maintenance crew
- Efficiently completed sound and video editing for the 30 second social media advertisement.

# Videographer & Photographer - Wedding

Marta & Gorde Wedding Video

November 2022

- · Effectively captured all video and sound of the entire wedding.
- Directed and executed all wedding photography for the entire day.
- Single-handedly built a compelling final edit to meet client expectations and guidelines

## PERSONAL PROJECTS

# <u>Director - 'Snap' Short Film</u>

OFFA (Oakville Film Festival) Official Selection, Auber International Film Festival Official Selection

September 2024

- Closely collaborated with and led the creative team in developing and achieving a strong visual and aural style for the film
- Efficiently led the crew and cast through each stage of production

## Designer, Programmer, Developer - 'Soul Essence' Video Game

Published by Goffin Games

2023 - 2025

- Sole developer and lead designer of Soul Essence, overseeing all aspects of game development, including story, mechanics, and overall vision.
- Designed and implemented core gameplay systems, blending narrative-driven storytelling with engaging mechanics.
- Balanced creative vision with technical execution, ensuring a polished and engaging player experience.